



Gas Turbine Engine Performance Model Applications using an Object-Oriented Simulation Tool

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Paper Objectives

Demonstrate the use and advantages of general purpose object-oriented simulation environments for the following applications:

- 1. Build an engine model from existing engine components and run steady state and transient calculations**
- 2. Develop and integrate new components in existing engine models**
- 3. Access an engine model from external applications**
- 4. Use external routines (FORTRAN, C, CPP) in simulations**



Presentation Contents

- **Building & Running an Engine Model**
- **Developing & Using a New Component**
 - **Component Syntax**
 - **The Cooled Turbine Component**
- **Accessing a Model from an External Application**
- **Using External Code in an Engine Model**
- **Conclusions**



Simulation Environment

The commercial simulation environment presented in ASME GT-2005-68678 is used to implement the applications described in this paper.

The tool uses a high-level object-oriented language (EL) for modeling physical systems.

The most important concept in EL is the component which contains a mathematical description of the corresponding real-world component.

Components are joined together through their ports. Ports define the set of variables to be interchanged between components.

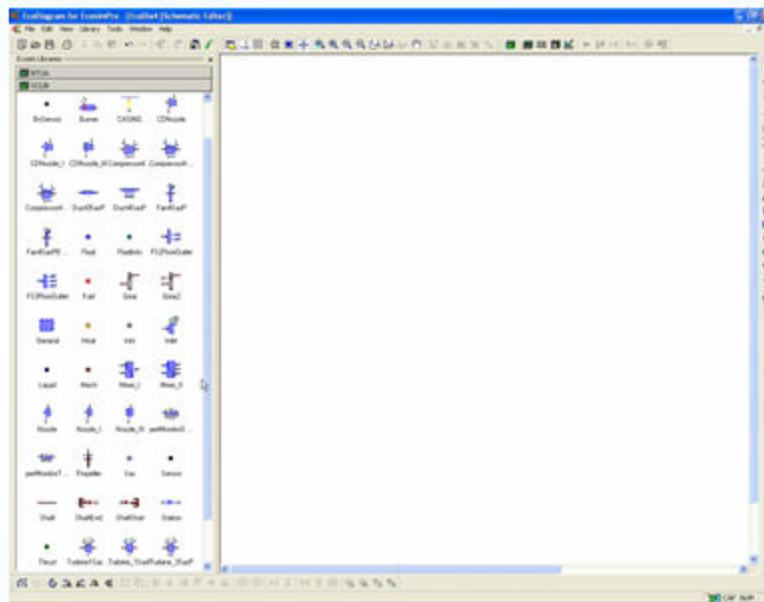
Components & ports are stored in a library.

For the purpose of this paper, it is assumed that such a library of basic gas turbine components & ports is available.



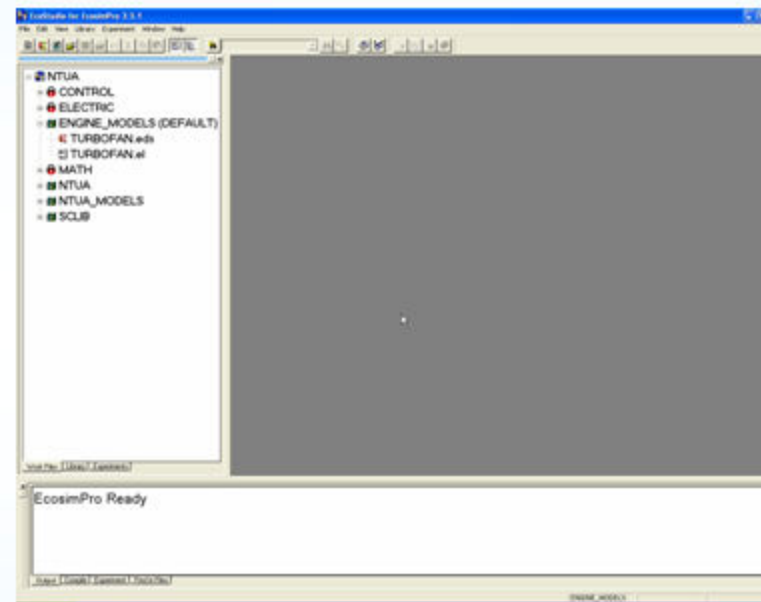
Building & Running an Engine Model

Develop & run an engine model in just 3 steps



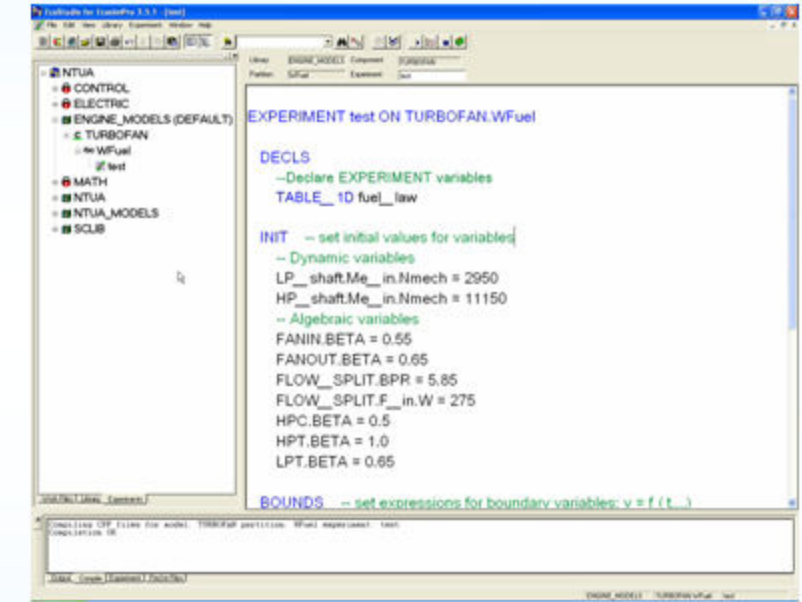
Step 1

Build an engine model graphically



Step 2

Define Partition & Experiment



Step 3

Run simulation & view results



Component Syntax (I)

ABSTRACT COMPONENT absCompressor **IS_A** gasTurbo

Does NOT represent a physical component and cannot be instantiated.

Defines interface & methods that can be shared by multiple Components



Component Syntax (I)

ABSTRACT COMPONENT absCompressor **IS_A** gasTurbo

Declares inheritance



Component Syntax (I)

ABSTRACT COMPONENT **absCompressor** **IS_A** **gasTurbo**

PORTS

IN **Fluid** **F_in**

DATA

REAL **inertia = 0**

Public
Part



Component Syntax (I)

ABSTRACT COMPONENT absCompressor **IS_A** gasTurbo
PORTS

IN Fluid **F_in**

DATA

REAL inertia = 0

Define direction, type & name of Port



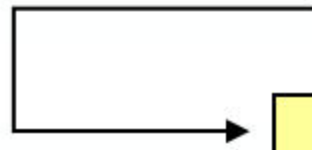
Component Syntax (I)

ABSTRACT COMPONENT absCompressor **IS_A** gasTurbo
PORTS

IN Fluid **F_in**

DATA

REAL inertia = 0



Define data type & name. Specify default value



Component Syntax (I)

ABSTRACT COMPONENT **absCompressor** **IS_A** **gasTurbo**
PORTS

IN Fluid **F_in**

DATA

REAL inertia = 0

This appears &
can be edited in
the Attributes
Editor window

Attributes Editor

Library: SCLIB
Type: Compressor4SasP
Name: Compressor4SasP_1 ☒ Show Name

Name	Type	Value	Description
-----DATA-----			
fluid_in	ENUM SCLIB.FluidModel	Default	Select Fluid Model for Component (-)
inertia	REAL	0	Inertial moment (kg*m^2)
NmechDes	REAL	10000	Design rotational speed (rpm)
VV_bld[4]	ARRAY REAL	{ 0,0,0,0}	Bleeding fractions of inlet flow (-)
h_Bld[4]	ARRAY REAL	{ 0,0,0,0}	Bleed positions based on fraction of Enthalpy



Component Syntax (I)

ABSTRACT COMPONENT absCompressor **IS_A** gasTurbo
PORTS

IN Fluid **F_in**

DATA

REAL inertia = 0

DECLS

REAL Nc



Define local component variables (private)



Component Syntax (I)

ABSTRACT COMPONENT absCompressor **IS_A** gasTurbo
PORTS

IN Fluid **F_in**

DATA

REAL inertia = 0

DECLS

REAL Nc

TOPOLOGY

PATH F_in **TO** F_out

Define sub-components & connection paths



Component Syntax (I)

ABSTRACT COMPONENT **absCompressor** **IS_A** **gasTurbo**

PORTS

IN Fluid **F_in**

DATA

REAL inertia = 0

DECLS

REAL Nc

TOPOLOGY

PATH F_in **TO** F_out

INIT

readCompressorMap(WcTab, effTab, PRtab, SMtab)

Assign initial values to component variables



Component Syntax (II)

DISCRETE

ASSERT (SMpct > 5) **WARNING** “Compressor \
working beyond Surge Line”

Describe the conditions & effects of discrete events



Component Syntax (II)

DISCRETE

ASSERT (SMpct > 5) **WARNING** “Compressor \
working beyond Surge Line”

CONTINUOUS

↑ **--Shaft Dynamics**

Dpwr = inertia * (PI/30)2 * Nmech * Nmech'**

--Compressor Power

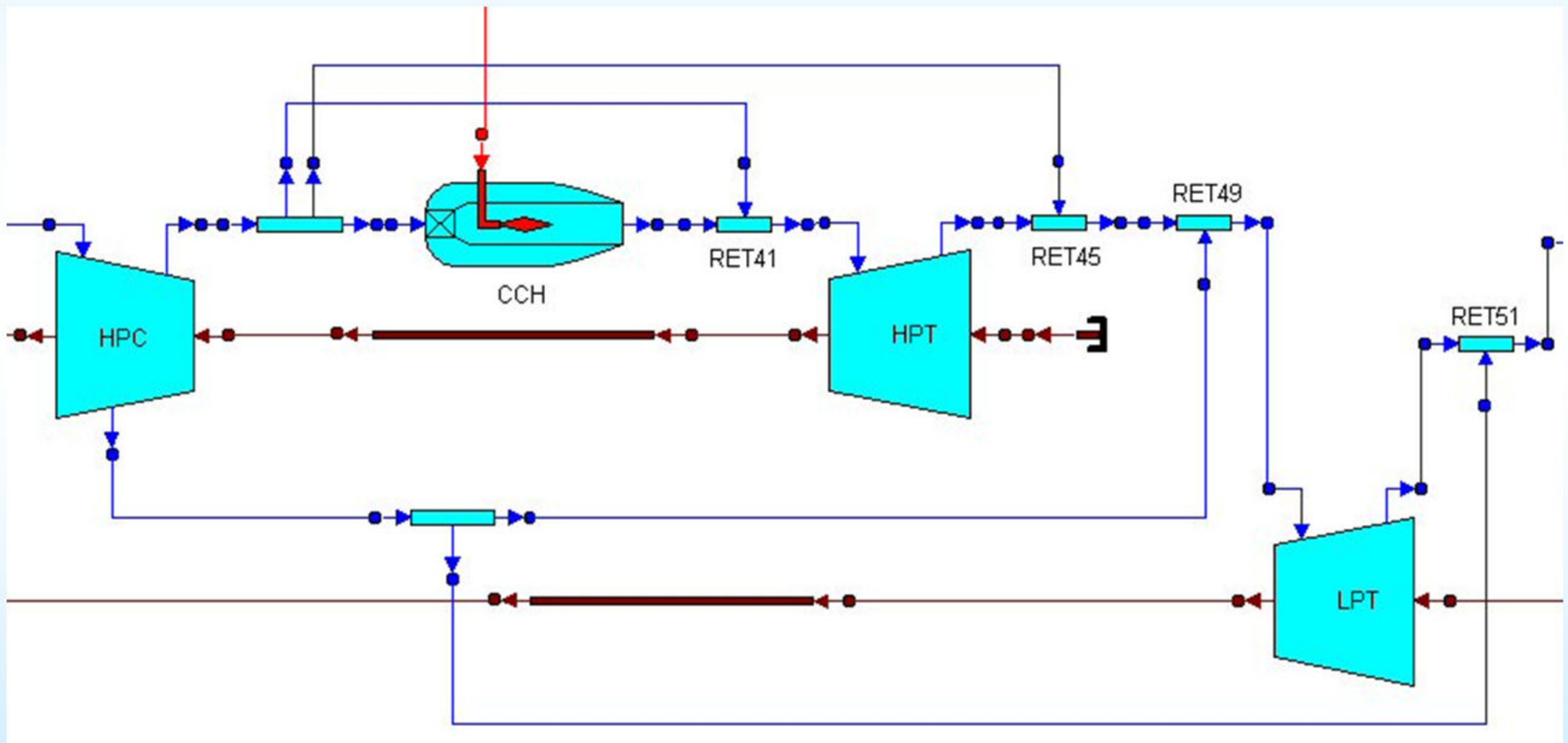
pwr = - (F_in.W * (ht_out – ht_in))

**Write differential-algebraic equations describing
component's continuous behaviour**



Developing & Using a New Turbine Component (I)

Turbine model ‘inherited’ from original FORTRAN code



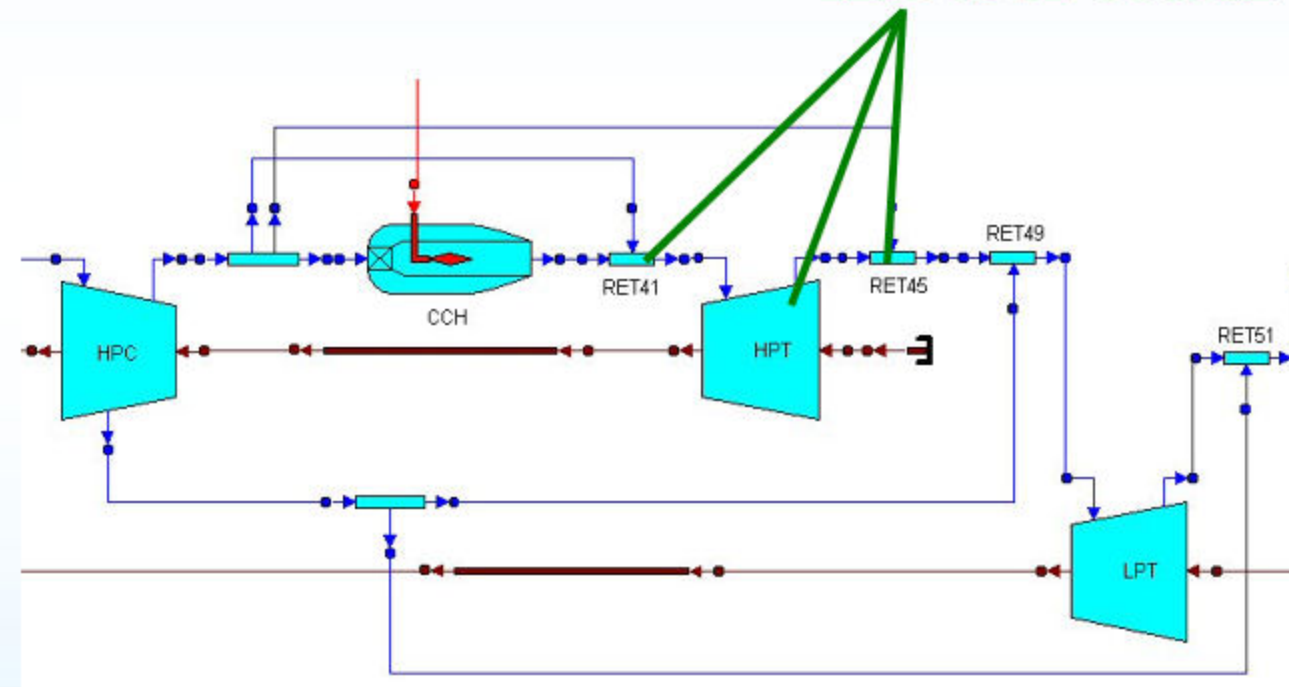


Developing & Using a New Turbine Component (I)

Turbine model ‘inherited’ from original FORTRAN code

Drawbacks

3 components are used to model each cooled turbine

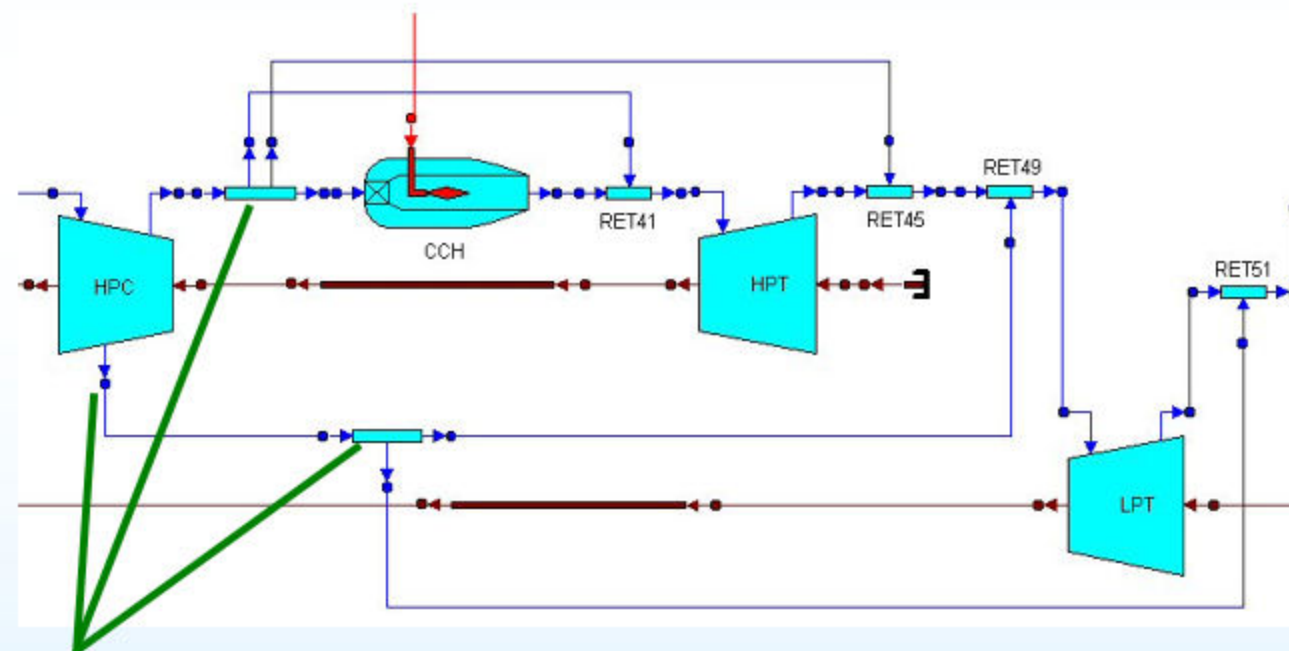




Developing & Using a New Turbine Component (I)

Turbine model ‘inherited’ from original FORTRAN code

Drawbacks



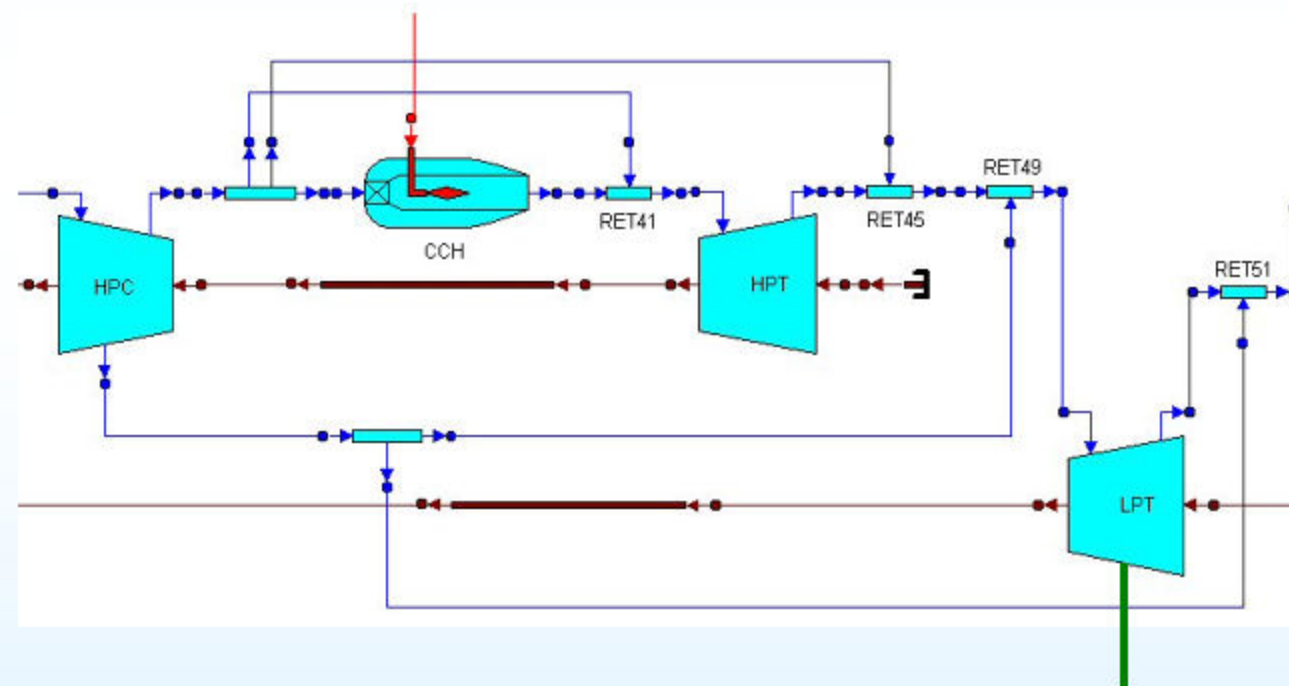
**Work potential of cooling flows
defined at bleed location
1 bleed port /return component**



Developing & Using a New Turbine Component (I)

Turbine model ‘inherited’ from original FORTRAN code

Drawbacks



Can NOT calculate SOT or Thermodynamic efficiency



Developing & Using a New Turbine Component (II)

Create new component by modifying existing one

PORTS

IN Sas SasP[nSasP] "Secondary Air System Flows"

DATA

ENUM switchEffType effType = EqSS

"Select efficiency type definition (-)"

REAL Wtw_q_Wc[1] = {0}

"Fraction of each Sas flow doing work in the equivalent turbine rotor (-)"

REAL WNGV_q_Wc[1] = {0}

"Fraction of each Sas flow used for NGV cooling (-)"

REAL Wpump_q_Wc[1] = {0}

"Fraction of each Sas flow pumped up through rotor blades (-)"

REAL Rdia[1] = {0.6}

"Rotor Mean Blade Diameter used in Pumping Power Calculation (m)"



Developing & Using a New Turbine Component (II)

Create new component by modifying existing one

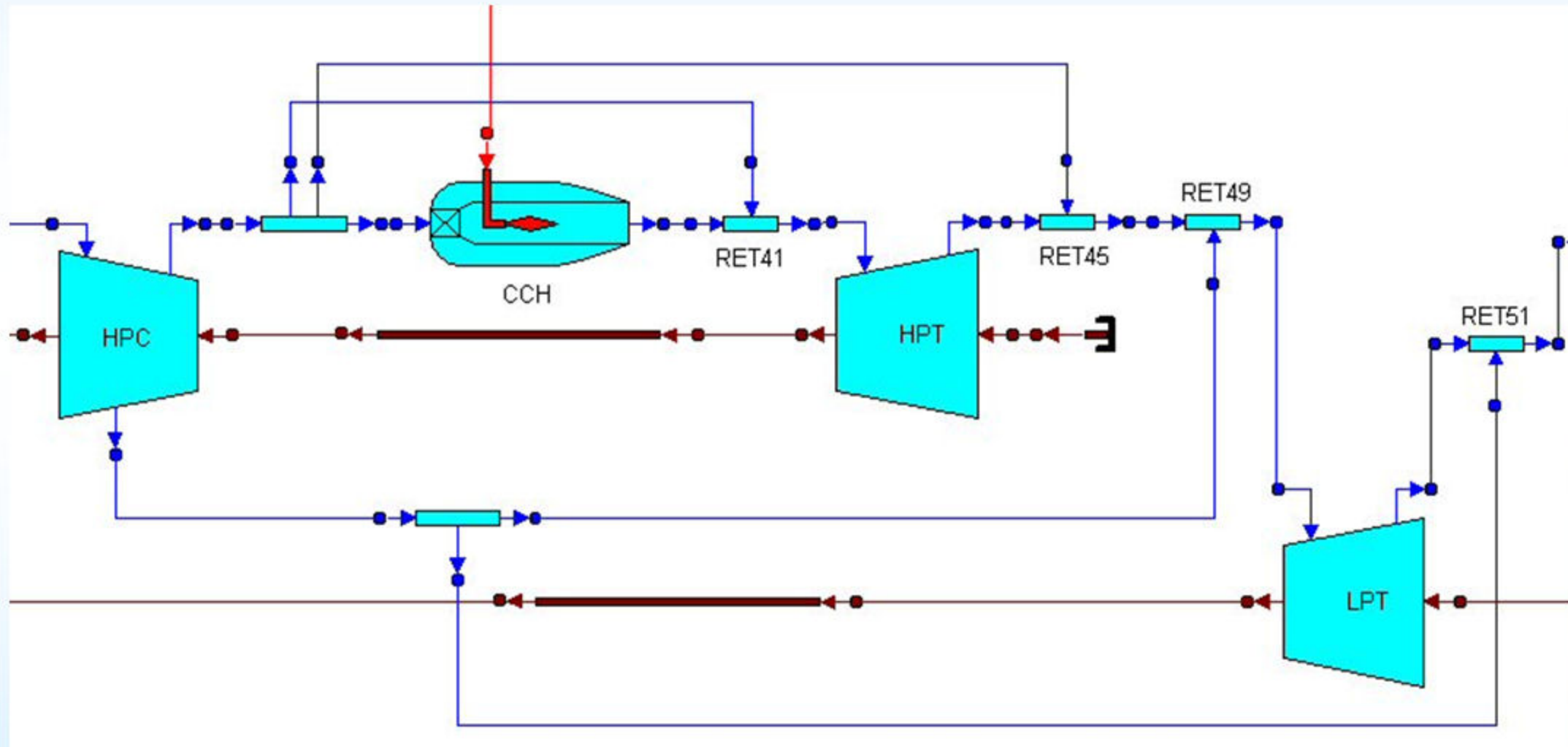
In **CONTINUOUS** calculate:

- the stator exit conditions from mixing the inlet main flow and the NGV cooling flows
- the equivalent rotor inlet conditions from mixing the main inlet flow with the appropriate fraction of each cooling flow according to its work potential
- the power required to pump the rotor blade cooling flow according to the rotor mean blade diameter and the rotor blade cooling mass flows
- the turbine power and exit flow conditions according to the user selected efficiency definition
- the other efficiency definition



Developing & Using a New Turbine Component (II)

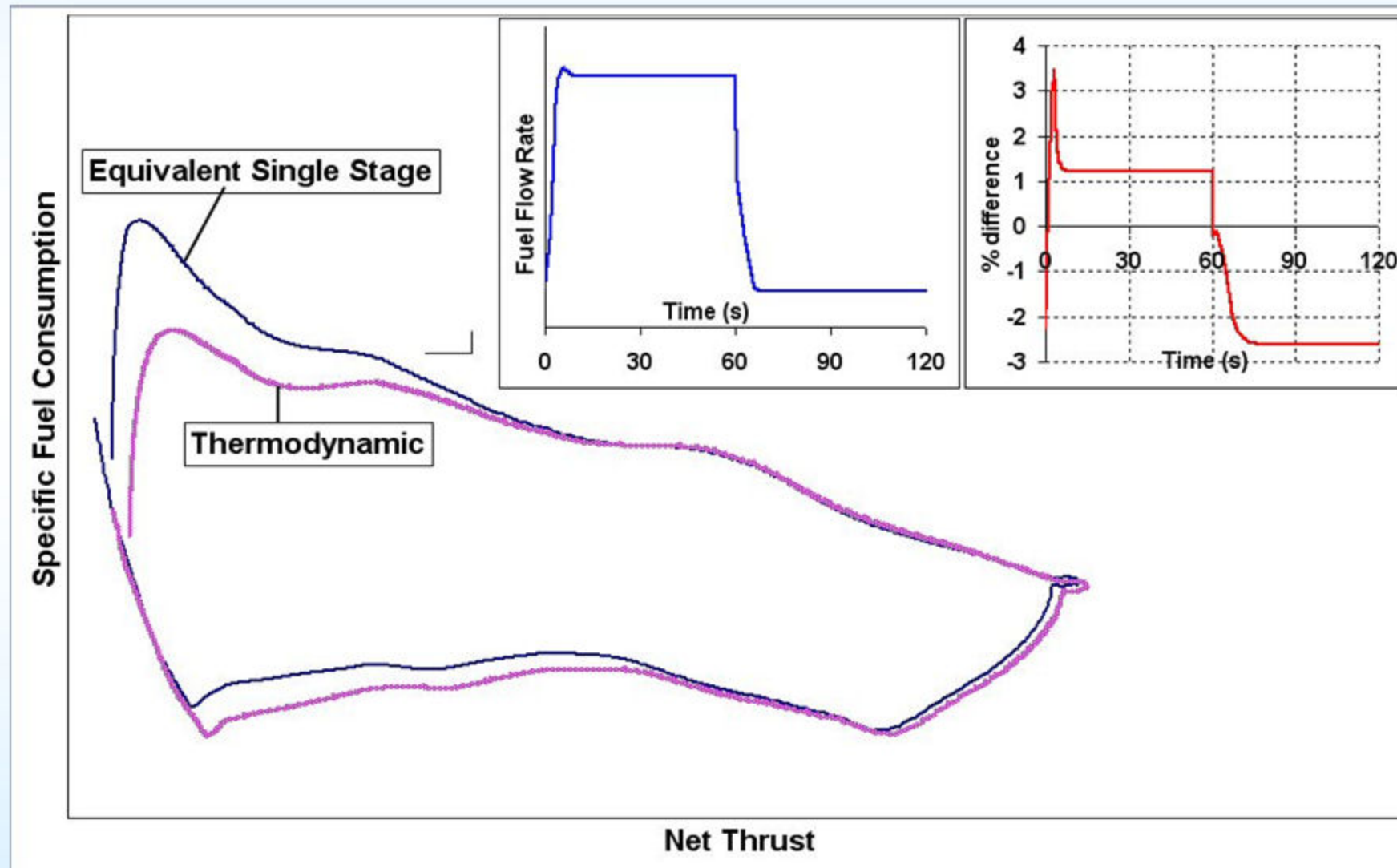
Create new component by modifying existing one





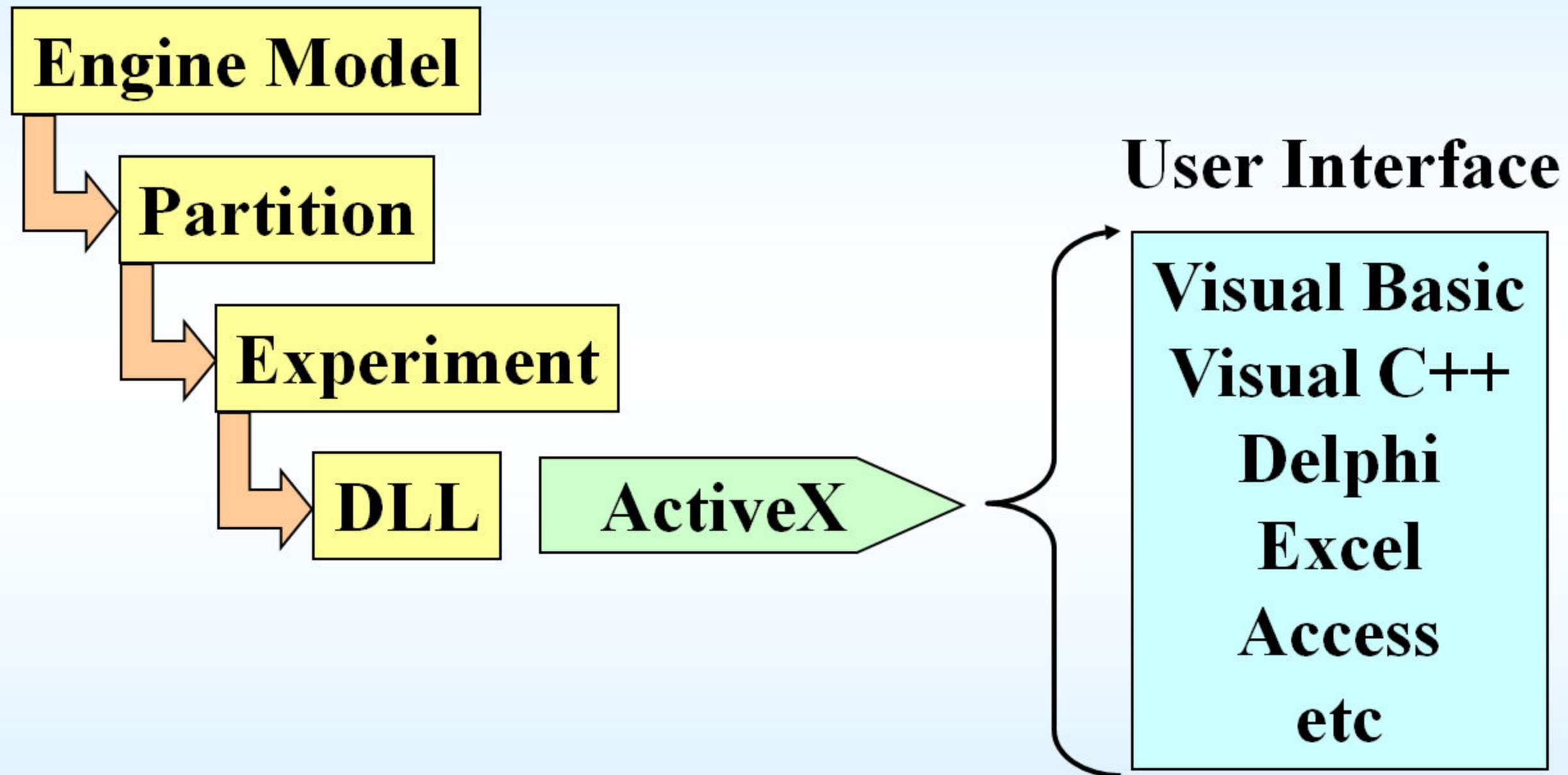
Developing & Using a New Turbine Component (II)

Cooled Turbine Isentropic Efficiency Definition Effect on Performance Parameters



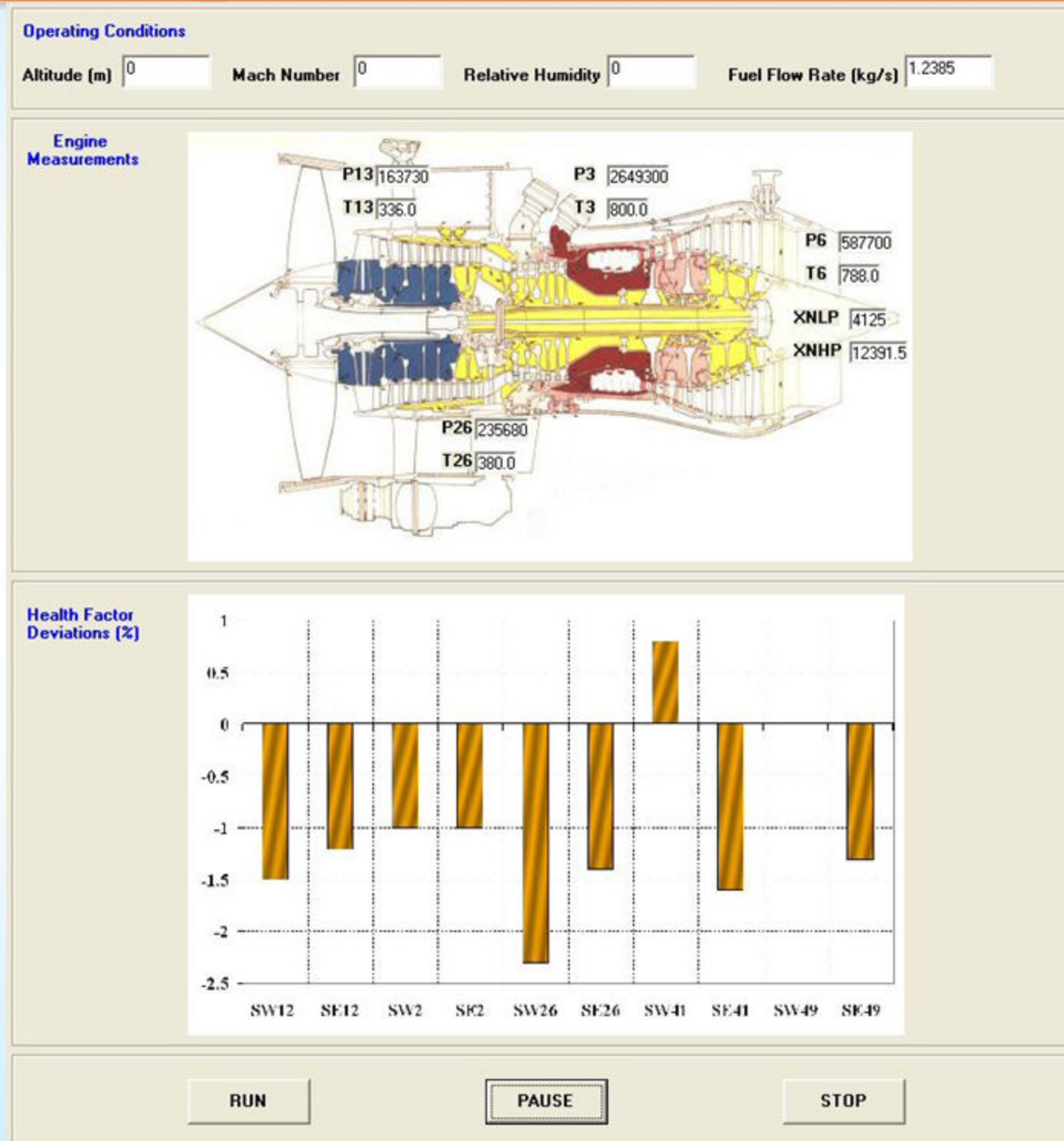


Accessing a Model from an External Application (I)





Accessing a Model from an External Application (II)



**Visual Basic GUI
for engine
condition
monitoring**



Accessing a Model from an External Application (III)

MS Excel toolbar



Open Experiment



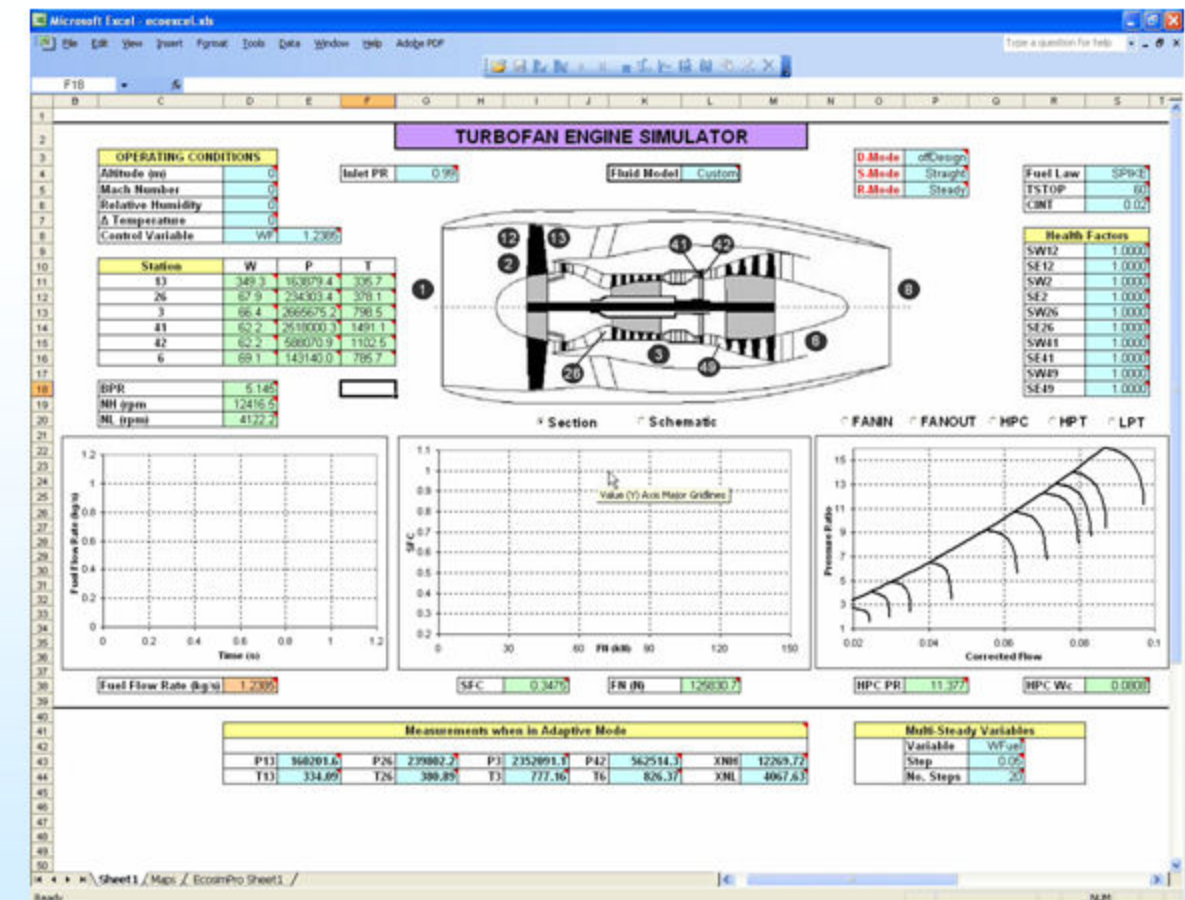
Accessing a Model from an External Application (III)

MS Excel toolbar



MS Excel sheet for turbofan engine calculations

- Design / off design
- Straight / Adaptive
- Steady / Multi-steady / Transient





Using External Code in an Engine Model (I)

To use existing FORTRAN, C or C++ code

1. Declare Interface

"FORTRAN" FUNCTION NO_TYPE NewtonRaphson

```
(  
  FUNC_PTR funct,      -- Function Pointer  
  IN INTEGER n,         -- Number of Independent Variables  
  IN INTEGER itermx,    -- Max No of Iterations  
  IN REAL tol,          -- Required Tolerance  
  IN REAL eps,          -- Machine EPS  
  OUT REAL x[],         -- Array of Independent Variables  
  OUT INTEGER ierror    -- Flag  
)
```



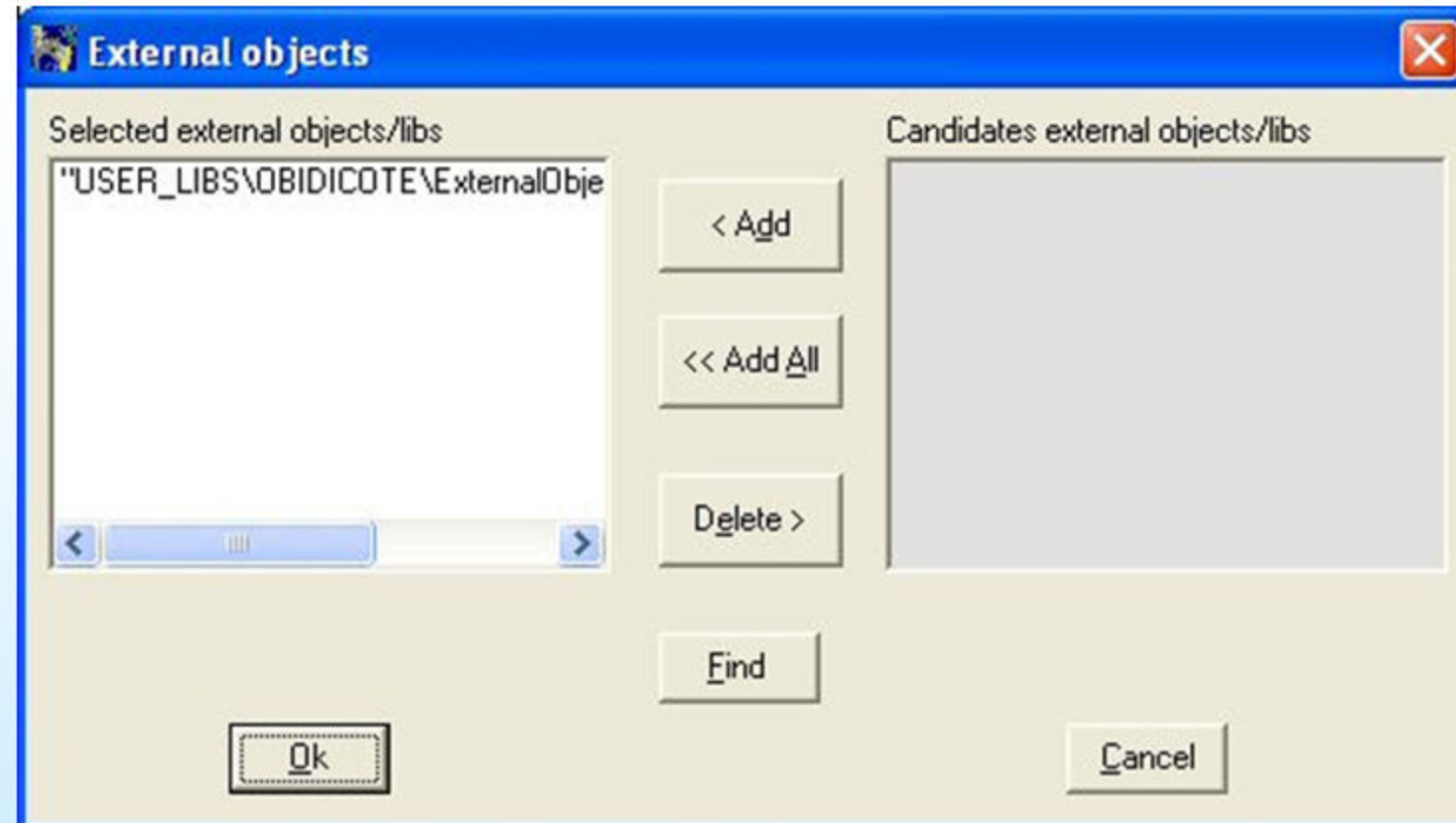
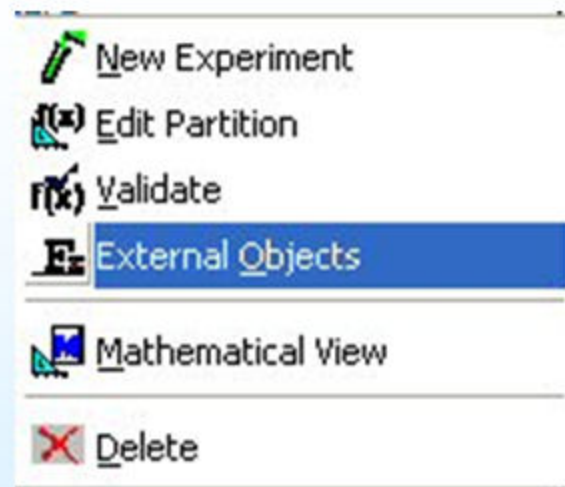
Using External Code in an Engine Model (I)

To use existing FORTRAN, C or C++ code

1. Declare Interface

2. Specify location of object or library

IN "USER_LIBS\NTUA\ExternalObjects\NewtonRaphson.obj"





Using External Code in an Engine Model (I)

To use existing FORTRAN, C or C++ code

1. Declare Interface
2. Specify location of object or library
3. Use in Components and/or Experiments
like normal EL functions

NewtonRaphson(fcn, 10, itermax, tol, eps, x, ierror)



Conclusions

Object-Oriented simulation environments offer great advantages for developing different engine performance modelling applications:

- ✓ Powerful object-oriented language for creating components & setting up simulations**
- ✓ Advanced graphical user interface for creating engine models**
- ✓ Mathematical model wizards**
- ✓ Post-processing capabilities for viewing results**
- ✓ Connectivity with other applications**
- ✓ Compatibility with other programming languages**
- ✗ Changing users' programming philosophy & modelling approach could be an issue**



PRopulsion Object-Oriented Simulation Software (PROOSIS**)**

Work Package 2.4 of

Integrated Project VIVACE

<http://www.vivaceproject.com>

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